

**Aminetpart**

**COLLABORATORS**

	<i>TITLE :</i> Aminetpart		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY		August 7, 2022	

**REVISION HISTORY**

NUMBER	DATE	DESCRIPTION	NAME

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## Chapter 1

# Aminetpart

### 1.1 Files beginning with 'Q'

Click name to unpack, description to read the readme or get help

<a href="#">qdrops.lha</a>	<a href="#">pix/back</a>	996K	2	Quake Marble-Styled WB Backs - JPEG 95%
<a href="#">QMap.lha</a>	<a href="#">gfx/aga</a>	177K	5	Quake Level Renderer for PowerUP
<a href="#">qstagrhd.lha</a>	<a href="#">game/patch</a>	6K	7	HD Installer for Quest For Agravain v1.0
<a href="#">QuakeJayEl.lha</a>	<a href="#">game/demo</a>	862K	6	Demo of me finishing the first episode of <a href="#">quake</a> ←
<a href="#">QuakeReview.txt</a>	<a href="#">docs/rview</a>	6K	4	Review of Amiga Quake game
<a href="#">Quake_TUR.lha</a>	<a href="#">game/patch</a>	9K	7	Updated Turkish Quake.Catalog File
<a href="#">Quest.lha</a>	<a href="#">game/misc</a>	802K	2	Quake I Level editor (Linux port)
<a href="#">QuieroAmiga.jpg</a>	<a href="#">pix/misc</a>	53K	3	A chihuahua on a Boing ball.